## **Amblecote Primary School—Knowledge Organisers**

Phase: KS1 | Subject: Design Technology | Focus: Puppets | Term: Spring 1



## What I should already know?

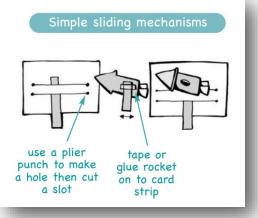
- To use tools and equipment, scissors and glue correctly.
- To select and use simple tools to cut and join a range of materials.

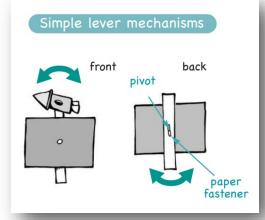
	<u>Vocabulary</u>
Levers	A beam or bar which turns about a point.
Mechanism	Components acting together to make an action take place.
Pivot	A point about which a lever turns.
Slider	A slider produces basic linear movement - it is different from a lever because it does not have a pivot. A slider is like a handle for the moving picture.
Wheels	A wheel pivot around to display different images.

## **Knowledge**

Sliders help to move things from side to side and up and down.

Levers use a fixed point to make things move in a arc (curve).





## By the end of the unit I should know.

- Be able to identify a lever and a slider in an existing product.
- Know and explain how to create a working slider.
- Know and explain how to create a working lever.
- Use these words correctly: design, slider, lever, mechanism, pivot.
- Year 2—Distinguish between fixed and loose pivots.
- How to create simple design criteria and communicate ideas through talking, drawing and labelling.
- Use tools and equipment—scissors, split pins, tape, glue correctly

Question 1	Start of	End of Unit
What is a lever?	<u>Unit</u>	
Something that can move from side to side.		
A mechanism that turns about a point.		
Something that can move up and down.		
Don't know		

Question 2 What is a slider?	<u>Start of</u> <u>Unit</u>	End of Unit
Something that can move from side to side and up and down.		
A mechanism that turns about a point.		
Something that you travel down.		
Don't know		

Answers to my questions	
Answers to my questions	

What I would like to find out?